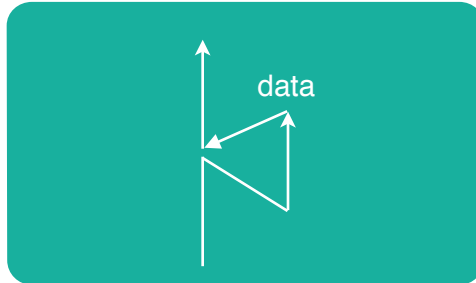


return

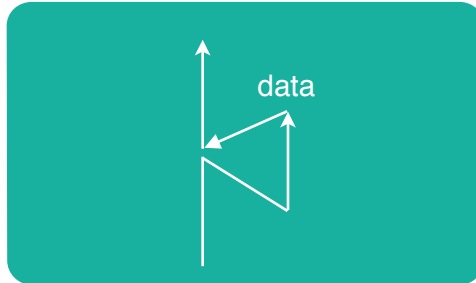


```
public int method () {  
    return 42;  
}
```

```
public returntype method () {  
  
    //code  
  
    return returntype;  
}
```



return

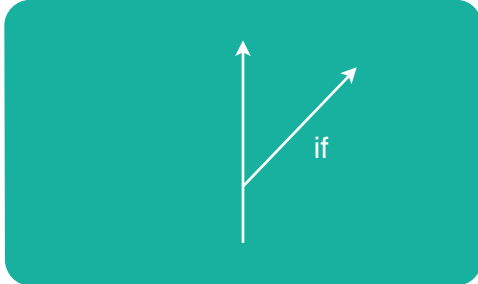


```
public int method () {  
    return 42;  
}
```

```
public returntype method () {  
  
    //code  
  
    return returntype;  
}
```

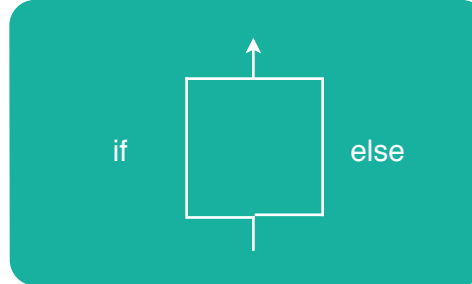


if



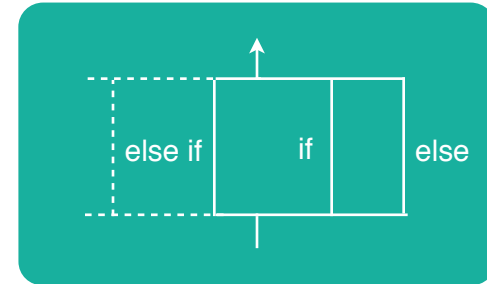
```
if ( condition ){  
  //code  
}
```

if-else



```
if ( condition ){  
  //code  
}else{  
  //otherwise code  
}
```

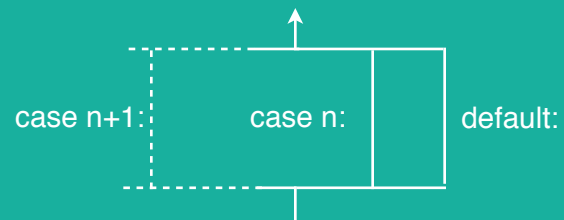
if-else if-else



```
if ( condition ){  
  //code  
}else if( other condition){  
  //different code  
}else{  
  //otherwise code  
}
```



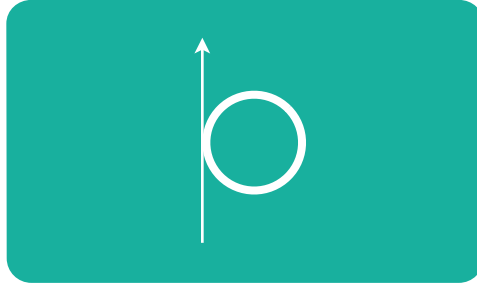
switch



```
switch ( condition ){  
  case 0:  
    //code  
  case n...{  
    //other code  
  default:  
    //otherwise code  
}
```

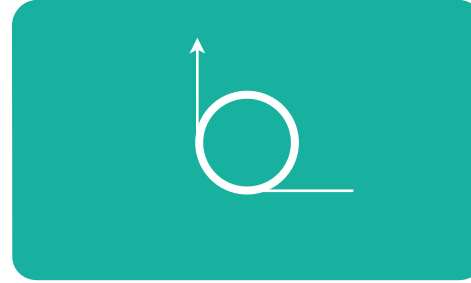


while



```
while ( condition ){  
    //code  
}
```

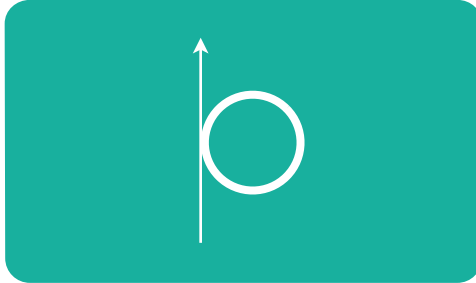
do-while



```
do{  
    //code  
}while ( condition )
```



for loop

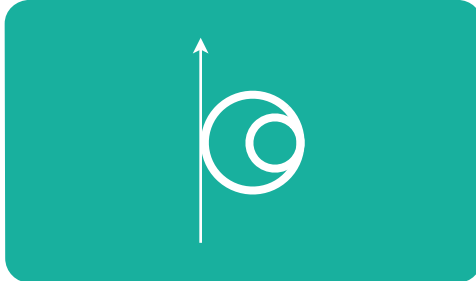


```
for ( int i = 0 ; i < 100; i ++){  
    myArray[i] = 42  
}
```

```
for ( start ; loop until this condition; do this after every loop){  
  
    //code  
  
}
```



nested for loop

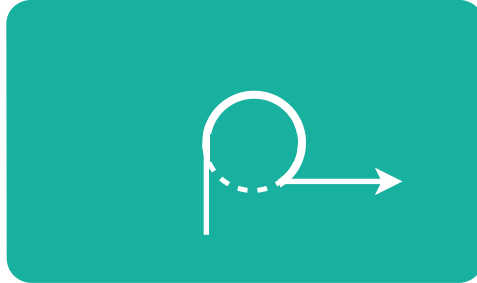


```
for ( int i = 0 ; i < 100; i++){  
    for(int j = 0 ; j < 100 ; j++){  
        myArray[ i ] = myArray[ j ];  
    }  
}
```

```
for ( start ; loop until this condition; do this after every loop){  
    for ( start ; loop until this condition; do this after every loop){  
  
        //code  
  
    }  
}
```

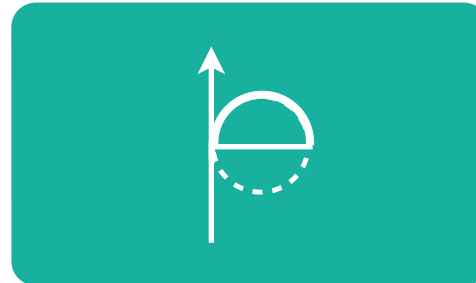


break



```
for/while ( condition ){  
  
    //code that executes  
    break;  
  
    //skip this and exit  
    //looping  
  
}
```

continue



```
for/while ( condition ){  
  
    //code that executes  
    continue;  
  
    //skip this and continue  
    //looping  
  
}
```

